

“Storms” Project—Board Game

Students will work in groups of 3 or 4 to develop a review game that will be used to reinforce the concepts and information discussed throughout the past unit (Introducing Storms; The Atmosphere; Temperature, Pressure, and Cloud Formation, Reading Weather Maps). The review game is worth 50 points and must include the following:

- Each group must fill out a brainstorming sheet before they can work on their game board. This includes questions that will guide the making of your game, as well as 25 review questions and answers written by the group.
 - The 25 review questions and answers must relate to the content discussed in the storm unit (thunderstorm, vortex, tornado, hurricane, layers of atmosphere, atmospheric pressure, weather maps, cloud formation, weather symbols, etc.).
 - How you incorporate them into your game is your choice, but I must sign off on them before you can work on the game itself.
- Each group must develop a set of directions and rules for their review game. Be specific, as it will be hard to understand how to play the game if the directions are not clear. These must be submitted with the game itself.
- Do not forget to include the number of players and markers for your game board positions. You can also bring in objects, including a dice or spinner, or make your own.
- The review game must involve a game board. Each group will receive only one piece of poster board. Neatness counts! The board games will be displayed around the room, so take pride in your work.
- Individual points will be docked if I see you are not contributing to your group’s project.
- Follow the attached rubric for other details.
- Have fun and be productive!